

ART AND DESIGN

The Department of Art and Design (<https://www.bethel.edu/undergrad/academics/art/>) emphasizes holistic creativity and prepares students to engage with the diverse society in which they will be makers. We stress hands on creative action, where materials, ideas and expressive experimentation collide, forming new possibilities that equip students as they become emerging artists and designers. We emphasize engagement with materials and media of every kind, from bronze, paint, ink and clay to design platforms, video, and darkroom photography. Students gain the technical skills and processes needed for freedom of expression in any medium, alongside learning the ideas, culture, art history and theory that make art and design complete as human, spiritual and meaningful vocations. We thrive on this unified platform where art informs design, design informs art, and ideas and the spiritual informs the whole.

The Department serves students through four degree options: for those pursuing studio art alongside their broad liberal arts education, the Bachelor of Arts major; for those pursuing the studio arts as a profession, the Bachelor of Fine Arts; for those preparing for a career helping others through artmaking and expression, the Bachelor of Arts in Art Therapy; and for those pursuing a career in design, the Bachelor of Arts in Graphic Design. In addition to these majors, the department offers minors in Photojournalism, Art History, Studio Art and Graphic Design.

Woven into this curriculum is a rich gallery program that brings many professional artists to campus through the exhibition of their work and public lectures. Two galleries, the Eugene and Leona Olson Gallery (<https://www.bethel.edu/events/arts/galleries/>) and the Eugene Johnson Gallery (<https://www.bethel.edu/events/arts/galleries/>), offer exhibitions of artists with diverse perspectives and regional, national and global reputations. Through the Visiting Artists Lecture Series, these artists personalize their work, giving our students the opportunity to meet and interact with artists beyond the Bethel faculty. In addition, there are many opportunities for students to exhibit their own work in the campus galleries, plus additional opportunities for students to show their own work in exhibition spaces in the Twin Cities' extensive art scene. Gallery assistantships, internships and Teaching Assistant opportunities are available to all students who seek them.

Additional requirements

Required Events

Given the rich resources available both on campus and in the Twin Cities, students taking classes in the department of Art and Design are required to attend Art Events each semester. The specific semester opportunities and required number of events are made available at the start of each semester and can be found on the Department's Moodle page.

Sophomore and Junior Reviews

Each spring semester, students with sophomore and junior level standing are required to participate in a review process. Students are asked to bring in their best work, focusing on the work that characterizes their specific interests and are asked to write a formal statement on their artistic process, why they selected specific pieces, and the material and visual ideas they are investigating. Completion of Junior Review is a prerequisite for ART 495 Senior Seminar.

Senior Thesis Defense, Exhibition and Public Reception

In ART 495 Senior Seminar, students are required to create a dynamic major visual project and write a thesis about their work that discusses central ideas, related bodies of scholarship, and design and/or art historical context. At the conclusion of Senior Seminar, they present both their work and written thesis to the art faculty. Work that passes the thesis defense is then prepared for exhibition in a group

show. This includes arranging, installing, lighting, and preparing didactics for the show. Students also discuss their work and written thesis at the Public Reception.

Majors in Art and Design

- B.A. in Art (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/art-ba/>)
- B.A. in Art Therapy (non-licensure) (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/art-therapy-ba/>)
- B.A. in Graphic Design (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/graphic-design-ba/>)
- B.F.A. in Art (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/art-bfa/>)

Minors in Art and Design

- Art History (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/art-minor-art-history-emphasis/>)
- Graphic Design (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/graphic-design-minor/>)
- Photojournalism (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/english/photojournalism/>)
- Studio Art (<http://catalog.bethel.edu/arts-sciences/academic-programs-departments/art-design/art-minor-studio-emphasis/>)

ARH 222 • Survey of Art History 4 Credits

Survey of history from prehistoric painting to the contemporary period, examining major developments, artists, aesthetic concepts, stylistic practices, and use of materials. Compares the way material use and thematic ideas are addressed in different historical and geographic regions around the globe.

Offered: Spring.

ARH 236UZ • Medieval Worlds: Cultures and Beliefs in North Africa and Europe 3 Credits

On-site investigation of the artistic and historical legacy of medieval North Africa and Europe. How southern Spain's multifaceted Christians, Muslims, and Jews influenced, sometimes conflicted, and collaborated with each other. Studies the artistic, archaeological, and historical legacy of these interactions through readings, research, presentations, and creative expression.

Prerequisites: GES 130 or GES 244. Offered: January, even # years. Special Notes: This course carries cross-credit with history.

ARH 305 • History of Design 3 Credits

Examination of the history of design from the invention of writing to interactive digital spaces. Looking at the development of aesthetics, materials, style, and function in design as it develops in response to cultural and historical changes.

Offered: Fall.

ARH 440 • Topics in Art History 3 Credits

Art history investigation focused on a specific time period, culture, medium, or theme designed to provide students with a deep knowledge of the major features, artists, and contexts of the designated topic. Specific topics will be announced prior to registration.

Offered: Occasionally fall, Occasionally January, Occasionally spring. Special Notes: This course is repeatable for credit.

ART 100A • Foundations: Color, Composition, and Ideation 3 Credits

An exploration of foundational aspects of visual expression, including the elements and principles of design, color theory, experimentation, and critique. Students gain experience in a variety of materials and processes through both solo and collaborative projects.

Offered: Fall, Occasionally January, Spring.

ART 101A • Foundations: Materials, Space, and Meaning 3 Credits

An introductory level investigation of three-dimensional form and making. Diverse materials and media are explored and applied to both formal and expressive studio problems. Developmental approaches to artmaking are emphasized.

Offered: Fall, Occasionally January, Spring.

ART 103A • Foundations: Drawing 3 Credits

Development of visual perception through observation, drawing, and study of structural form and space relationships. Experiences in line, value, texture, basic perspective, and composition using various materials and techniques.

Offered: Fall, Spring.

ART 106A • Screen Printing 3 Credits

Screen printing as a means of creating hand-printed, multi-color fine art prints. Methods include handmade and photo emulsion stenciling and studio art practice.

Offered: Occasionally January.

ART 107A • Clay Forms 3 Credits

Explores hand building and wheel throwing techniques in the formation of archetypal ceramic forms and processes.

Offered: Fall, Occasionally January, Occasionally spring.

ART 203 • Advanced Drawing 3 Credits

Advanced work in drawing medium with emphasis on individual, conceptual development and material exploration.

Prerequisites: ART 103A. Offered: Spring, even # years. Special Notes: This course is repeatable for credit.

ART 206 • Sculpture 4 Credits

Sculptural concepts, processes, and materials are used within a guided studio experience that includes an introduction to public art. Specific fabrication skills are not required.

Offered: Fall, Occasionally spring.

ART 208 • Advanced Ceramics 4 Credits

Use of clay as a medium for art forms. Instruction includes glaze formulation and study of kiln and firing techniques.

Prerequisites: ART 107A. Offered: Occasionally. Special Notes: This course is repeatable for credit.

ART 210A • Painting 4 Credits

An introduction to the fundamentals of painting and personal painting practices. Students develop subject matter as well as the ability to organize pictorial space and compositional ideas.

Offered: Fall, Spring.

ART 211 • Printmaking 3 Credits

Hand-printing processes with an emphasis on drawing and composition. Experience in such media as etching, lithography, woodcut, linocut, collagraphy, monotype and color printing.

Prerequisites: ART 100A or ART 103A. Offered: Fall, Spring.

ART 240 • Creative Practices 3 Credits

Exploration of creative processes that moves past introductory ways of generating visual ideas to developing self-sustaining and self-directed investigation and enriching techniques for the artist.

Corequisites: Another 200-level or above ART or DES course, recommended course be taken sophomore year. Offered: Spring.

Art and Design 4

ART 250A • Introduction to Photography 3 Credits

Photography as a means of aesthetic and conceptual ideas within the fine arts, rather than for family and vacation snapshots, through both digital and analog forms. Includes technical instruction in camera operation, black and white film developing, printing, and basic Adobe Photoshop. Introduction to photo history and contemporary theory.

Offered: Fall, Occasionally January, Spring.

ART 306 • Advanced Sculpture 4 Credits

Self-directed studio projects are pursued with particular focus on individual growth and development. Art for public spaces is more fully engaged, with students making works for specific audiences and locations.

Prerequisites: ART 206. Offered: Occasionally fall, Occasionally spring. Special Notes: This course is repeatable for credit.

ART 310 • Advanced Painting 4 Credits

A continued exploration of painting, including various material experiments and exposure to new processes. Emphasis on the development of visual vocabulary and understanding of contemporary issues in painting. Invention and investigation are stressed.

Prerequisites: ART 210A. Offered: Spring. Special Notes: This course is repeatable for credit.

ART 311 • Advanced Printmaking 4 Credits

Advanced work in selected media with emphasis on individual research and development.

Prerequisites: ART 211. Offered: Fall, Spring. Special Notes: This course is repeatable for credit.

ART 315 • Artist Books and Publications 3 Credits

Various book forms are explored (hardcover, softcover, newspaper, magazine, and sculptural forms) as an artistic medium engaging sequence, narrative, time, text, and image. Engages the history of artists' books as artworks. Students learn a number of forms for making one-of-a-kind and large edition books.

Prerequisites: ART 100A or DES 105. Offered: Occasionally.

ART 334 • Photo Manipulation 3 Credits

Introduction to the use and manipulation of photography in contemporary art practice. Utilizing photographs for conceptual ends, examining process, materiality, and the truth value of photography. Advanced skills developed with the camera, scanners, Adobe Photoshop, and inkjet printers. Software used to alter, manipulate, and composite photographs.

Offered: Spring, odd # years.

ART 336 • Advanced Photography 4 Credits

Individual aesthetic and conceptual development within the photographic medium, advanced skills in digital or black and white wet photography processes, and investigation of photo history and critical theory (as it relates to photography).

Prerequisites: ART 250A. Offered: Spring, odd # years. Special Notes: This course is repeatable for credit.

ART 419 • Photography Portfolio 4 Credits

Individual aesthetic and conceptual development of personal vision into a professional portfolio and investigation of photo history and critical theory (as it relates to individual student's portfolio).

Prerequisites: ART 334, ART 336, or Consent of instructor. Offered: Spring, odd # years.

ART 481 • Internship in Art 1-4 Credits

Educational and practical experience in applying understanding and skill in an off-campus, professional setting. An internship can be arranged in advertising studios, agencies, printmaking studios, artists' studios, and art museums. Supervised by an art faculty member.

Prerequisites: Five studio Art courses; Major in art; Consent of department. Offered: Fall or Spring.

ART 495 • Senior Seminar 3 Credits

Development of creative independence, culminating in an individual thesis defense.

Prerequisites: ART 240; major in the Department of Art and Design; Completion of Junior Review; Consent of department. Offered: Fall.

ART 496 • Senior Exhibition 0 Credit

Installation and completion of Senior thesis work in an exhibit with other seniors. Activities include preparing work for the exhibit, installation, lighting, didactics, hosting an opening, participating in the Art Matrix, and deinstalling work.

Prerequisites: ART 495. Offered: Spring.

ART 498 • Professional Practices: Making Art Your Career 3 Credits

Prepares students to continue their own studio practice after graduation and graduate school, exhibitions, grants, and residencies. Teaches students the skills for presenting their work in a professional and compelling manner within the forms and procedures expected from the art world.

Prerequisites: Major in the Department of Art and Design and Completion of Junior Review, Consent of department. Offered: Spring.

ATH 200 • Introduction to Art Therapy 3 Credits

Introduces the field of art therapy through theory, history, principles, and practices. Engages these topics through reading, writing, lecture, discussion, and experiential exercises. Explores the various techniques and qualities of various art media, and how they impact the healing process.

Offered: Spring, even # years.

ATH 481 • Internship in Art Therapy 3-4 Credits

Students participate in internships in approved settings, to include: museums, galleries, libraries, hospitals, clinics, and therapy centers. Students gain first-hand knowledge, experience, and basics skills in the practice of art therapy. Internship sites are approved professional settings and supervised by Bethel faculty and site supervisors.

Prerequisites: ATH 200. Offered: Fall, Spring.

DES 105 • Introduction to Digital Media 3 Credits

Understand the tools and concepts of digital art-making and graphic design with an emphasis on foundational proficiency in industry standard software and hardware. Utilize and combine digital tools to solve visual and technical problems as part of a growing design and studio art practice.

Offered: Fall, Occasionally January, Spring.

DES 150 • Typography 3 Credits

Typography—the visual presentation of language—is a foundational component of graphic design. Identify and investigate basic principles and communicative potential through project-based exploration of the following topics: terminology, letterforms, readability, hierarchy, structure, visual syntax, history, and context.

Offered: Spring.

DES 212 • Graphic Design I 3 Credits

Explore the foundational visual components of design and their communicative and creative potential through visual experiments, isolated studies, and careful observation. Develop original content through a design process that includes idea generation, material experimentation, evaluation, and iteration.

Prerequisites: DES 105. Offered: Fall, Spring.

DES 312 • Graphic Design II 3 Credits

Combine and extend basic design and typography principles through a range of real-world project scenarios. Engage with clients and manage projects from initial ideation through production stages. Special attention to strategizing, problem-defining and solving, collaboration, client interaction, and production.

Prerequisites: DES 150 and DES 212. Offered: Fall.

DES 322 • Digital Image Making 3 Credits

Develop advanced methods for brainstorming and creating engaging, communicative, professional images through exposure to a broad range of techniques, collaboration, critique, and revision. Work is advanced and personal image making processes are established.

Prerequisites: DES 212. Offered: January, odd # years.

DES 324 • Interactive Design 3 Credits

Develop and maintain a variety of interactive projects including websites, digital publishing, interactive documents, and applications. Work collaboratively to strategize solutions for complex projects that identify and respond to users' needs. Understand and adapt to the rapid evolution of technology through research and self-teaching.

Prerequisites: DES 312 or Consent of instructor. Offered: Fall.

DES 412 • Graphic Design III 3 Credits

Engage complex open-ended design problems in a collaborative environment. Utilize research, prototyping, and user interaction to develop efficient and scalable solutions. Develop personal design approach, values, ethical convictions, and portfolio materials.

Prerequisites: DES 312 or Consent of instructor. Offered: Spring.

DES 481 • Internship in Design 1-4 Credits

Educational and practical experience in applying understanding and skill in a professional setting. An internship can be arranged in a design studio, advertising firm, non-profit organization, or other appropriate workplace. Supervised by a design faculty member.

Prerequisites: Five DES courses or Consent of instructor; Major in graphic design. Offered: Fall, Spring.